



# Building and Attacking Lattice-Based Signatures

## Part II: Security Evaluation and Physical Attacks

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# Outline

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## Evaluating the security of lattice-based schemes

- A primer on lattices

- Example: the hardness of SIS

- Methodology for setting parameters

## Physical attacks against BLISS

- The BLISS signature scheme

- Fault attack on the Gaussian sampling

- SCA on the rejection sampling

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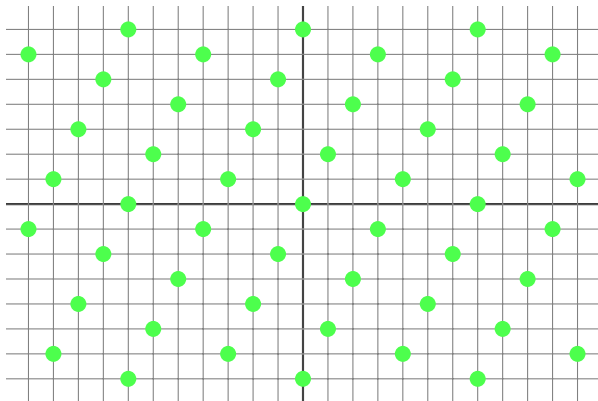
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# A primer on lattices

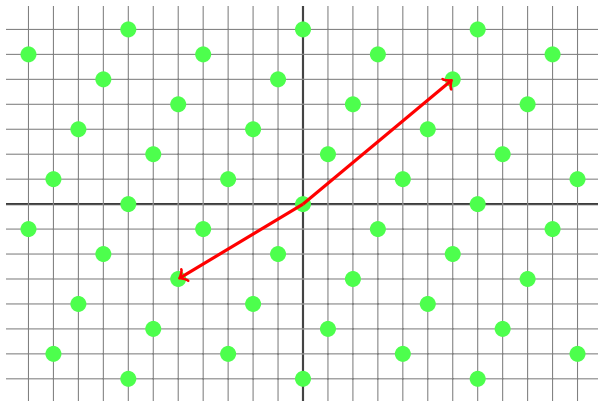
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A **lattice**  $L$  is a subgroup of  $\mathbb{Z}^n$  for some  $n$ :  
a regular arrangement of points in  $\mathbb{R}^n$ .

# A primer on lattices

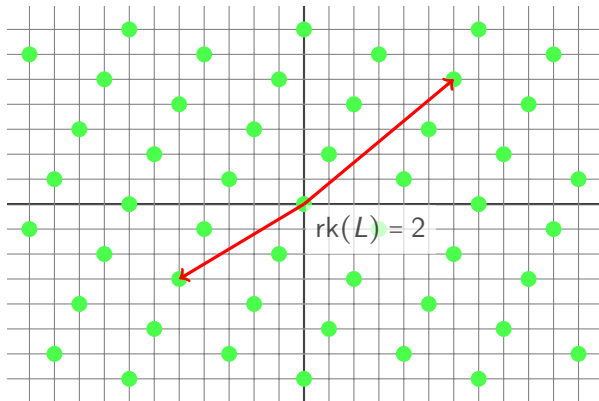
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Often represented by a **basis**  
(minimal generating set of vectors in  $L$ ).

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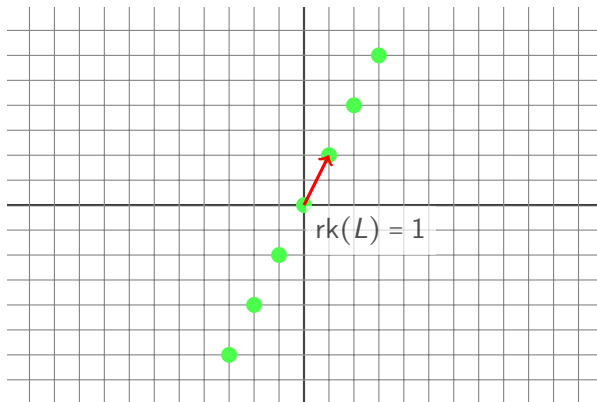
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The number of vectors in a basis is called the **rank** or **dimension**  $\text{rk}(L)$ . It is well-defined.

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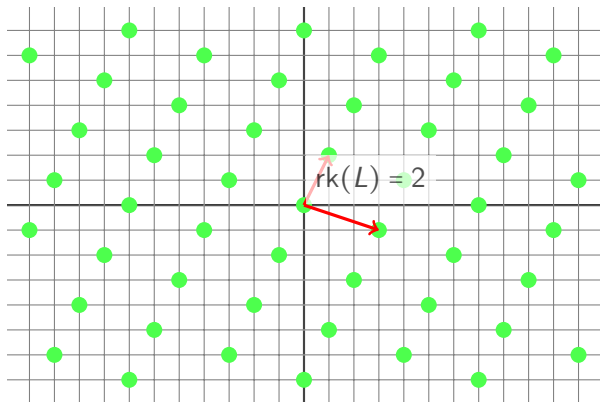


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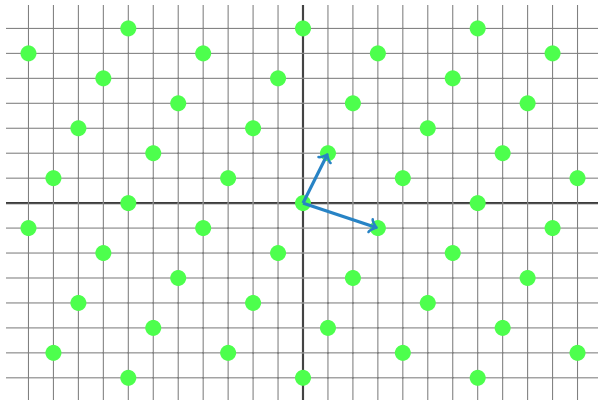
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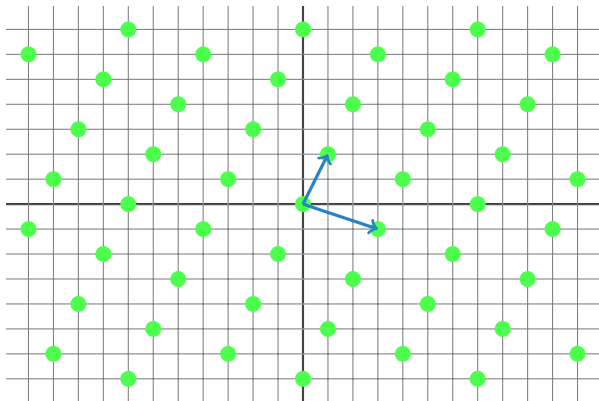
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Some bases are better than others: with shorter, almost orthogonal vectors. We call them **reduced** basis.

# A primer on lattices

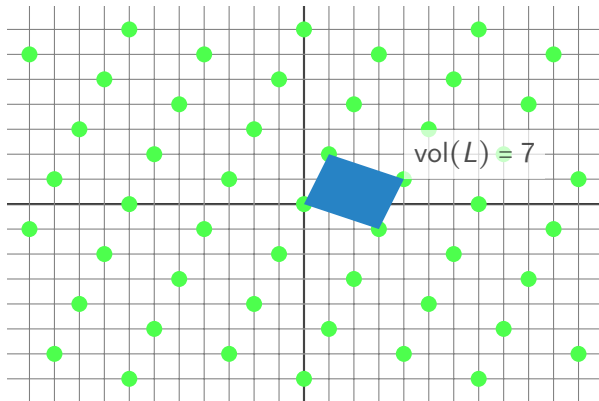
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We have algorithms, such as [LLL](#), to compute reduced bases. In low dimension (say  $\lesssim 100$ ), we can obtain “optimal” lattice reduction in practice.

# A primer on lattices

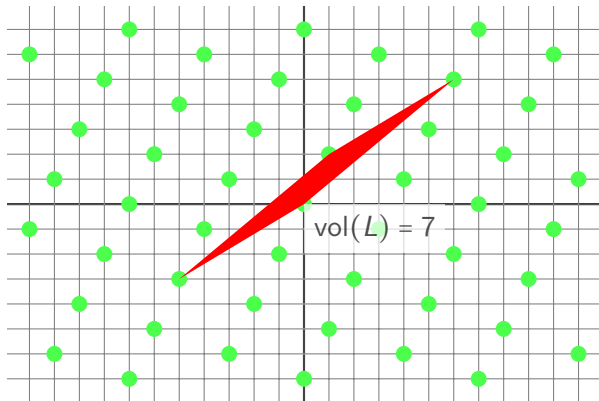
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Another important invariant: **lattice volume**;  $d$ -dimensional volume of the parallelepiped defined by a basis. **Independent of the basis.**

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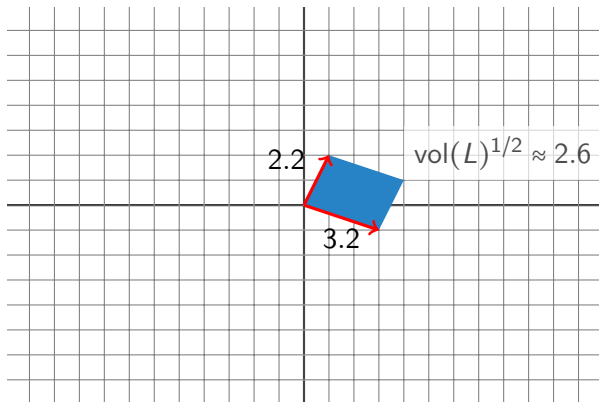
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# A primer on lattices

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For “typical” (e.g. random) full-rank lattices, vectors in a short basis are all roughly of the same length  $\approx \text{vol}(L)^{1/\text{rk}(L)}$ .

# Problems related to lattices

- ▶ Given a (non-zero) lattice  $L \subset \mathbb{Z}^n$ , we define its **first minimum**:

$$\lambda_1(L) = \min_{\mathbf{x} \in L \setminus \{0\}} \|\mathbf{x}\|$$

( $\|\cdot\|$  usually Euclidean norm). More generally, we can define the  $i$ -th minimum  $\lambda_i(L)$  for  $1 \leq i \leq \text{rk } L$ .

- ▶ Example lattice problems:
  - ▶ **SVP**: given  $L$ , find  $\mathbf{x} \in L$  with  $\|\mathbf{x}\| = \lambda_1(L)$
  - ▶ **SIVP**: given  $L$  of full rank  $n$ , find  $(\mathbf{b}_1, \dots, \mathbf{b}_n)$  basis of  $L$  with  $\|\mathbf{b}_i\| = \lambda_i(L)$
  - ▶ **CVP**: given  $L$  and  $\mathbf{y} \in \mathbb{Z}^n$ , find  $\mathbf{x} \in L$  minimizing  $\|\mathbf{x} - \mathbf{y}\|$
  - ▶ there are more (**uSVP**, **GapSVP**, etc.)
- ▶ Also important, approximate variants of these problems:
  - ▶ **SVP $_\gamma$** : given  $L$ , find  $\mathbf{x} \in L \setminus \{0\}$  with  $\|\mathbf{x}\| \leq \gamma \lambda_1(L)$
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# Hardness of lattice problems

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- ▶ For a full-rank lattice in  $\mathbb{Z}^n$ , all of these problems are considered to be essentially equally hard for a given approximation factor
- ▶ Best algorithm for **SVP** (etc.) is in  $2^{\Theta(n)}$
- ▶ **SVP** $_{\gamma}$  is NP-hard for  $\gamma = n^{O(1/\log \log n)}$ . Probably not NP-hard for  $\gamma = \text{poly}(n)$ , but best known algorithm still exponential
- ▶ LLL solves **SVP** $_{\gamma}$  in polynomial time for  $\gamma = 2^{n/4}$  (and in practice, for  $\gamma \approx 1.1^n$ )
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# The SIS problem

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- ▶ The “integer” version of the lattice problem we discussed last time
- ▶ Given a uniformly random  $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$ , find  $\mathbf{u} \neq 0$  with **small** entries such that  $\mathbf{A}\mathbf{u} \equiv 0 \pmod{q}$
- ▶ Clearly related to **Approx-SVP** in the lattice  $L = \{\mathbf{x} \in \mathbb{Z}^n \mid \mathbf{A}\mathbf{x} \equiv 0 \pmod{q}\}$
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# How hard is SIS?

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- ▶ Two approaches to understand the hardness of SIS: use the reduction, or use the best attack
- ▶ Using the reduction is the conservative approach (to the extent that we understand the security of  $\text{SIVP}_\gamma$ ), but arguably **too conservative** (leads to unnecessarily large parameters)
- ▶ Using the best attack is normally considered **pragmatic** (although it can in principle expose to weak keys/unknown attacks)
- ▶ In this case, the best attack is using lattice reduction to find a vector  $\mathbf{u}$  of length  $\leq \beta$  in the lattice  $L = \{\mathbf{x} \in \mathbb{Z}^n \mid \mathbf{Ax} \equiv 0 \pmod{q}\}$

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## Finding short vectors

- ▶ The best known algorithm to find relatively short vectors in a lattice is BKZ
- ▶ Roughly speaking, BKZ relies on a subroutine that solves exact-**SVP** in smaller dimension  $b$  (the block size), and applies that subroutine poly-many times to recursively reduce a given basis of the lattice
- ▶ Ultimately finds vectors of length  $\approx \delta_b^n \text{vol}(L)^{1/n}$ , where the root Hermite factor  $\delta_b$  depends on the block size  $b$ :

$$\delta_b \approx (b/2\pi e)^{1/2b}$$

- ▶ The cost of BKZ- $b$  is poly( $n$ ) times the cost of the underlying algorithm for exact-**SVP**. Two choices:
  - ▶ enumeration: time  $2^{O(b \log b)}$  but polynomial space
  - ▶ sieving: time  $2^{O(b)}$  but exponential space
- ▶ Common conservative estimate: lower bound the cost of BKZ by the cost of one sieving step  $\approx 2^{0.292b}$ 
  - ▶ for  $\lambda = 128$ -bit security, this gives  $b \approx 438$  and  $\delta_b \approx 1.0037$



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## Condition for SIS security

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- ▶ Recall that the SIS problem is to find  $\mathbf{u}$  of norm  $\leq \beta$  in the lattice  $L = \{\mathbf{x} \in \mathbb{Z}^n \mid \mathbf{A}\mathbf{x} \equiv 0 \pmod{q}\}$
- ▶ Feasible with BKZ- $b$  if  $\beta \gtrsim \delta_b^n \cdot \text{vol}(L)^{1/n}$
- ▶ Now  $\text{vol}(L) = [\mathbb{Z}^n : L] = q^m$  (if  $\mathbf{A}$  is of maximum rank  $m$ , which happens w.h.p.)
- ▶ Hence, for security,  $q$ ,  $m$ ,  $n$  and  $\beta$  are linked by the relation:

$$\beta \ll \delta_b^n \cdot q^{m/n}$$

with  $\delta_b$  set by the security level

- ▶ Note that the expected size of the shortest vector is  $\approx q^{m/n}$ , and  $\beta$  can only be larger by a factor  $\delta_b^n$ . The dimension  $n$  needs to be large for this factor to leave sufficient slack
  - ▶ e.g. for  $\delta_b \approx 1.0037$ , we have  $\delta_b^{1024} \approx 44$

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with  $\delta_b$  set by the security level

- ▶ Note that the expected size of the shortest vector is  $\approx q^{m/n}$ , and  $\beta$  can only be larger by a factor  $\delta_b^n$ . The dimension  $n$  needs to be large for this factor to leave sufficient slack
  - ▶ e.g. for  $\delta_b \approx 1.0037$ , we have  $\delta_b^{1024} \approx 44$

## Condition for SIS security

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- ▶ Recall that the SIS problem is to find  $\mathbf{u}$  of norm  $\leq \beta$  in the lattice  $L = \{\mathbf{x} \in \mathbb{Z}^n \mid \mathbf{A}\mathbf{x} \equiv 0 \pmod{q}\}$
- ▶ Feasible with BKZ- $b$  if  $\beta \gtrsim \delta_b^n \cdot \text{vol}(L)^{1/n}$
- ▶ Now  $\text{vol}(L) = [\mathbb{Z}^n : L] = q^m$  (if  $\mathbf{A}$  is of maximum rank  $m$ , which happens w.h.p.)
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# Applying Fiat–Shamir

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Recall last time's scheme based on Module-SIS (below). How would we go about setting secure parameters?

- ▶ **KeyGen**( $1^\lambda$ ): set  $R$  and the parameters  $m, \alpha, \kappa, \sigma$  according to  $\lambda$ .  $H$  is a random oracle  $\{0, 1\}^* \times R \rightarrow D_c$ . Sample  $\hat{\mathbf{s}}$  as the signing key,  $h$  and  $\mathbf{S} = h(\hat{\mathbf{s}})$  as the verification key.
- ▶ **Sign**( $\hat{\mathbf{s}}, h, \mu$ ):
  - ▶ sample  $\hat{\mathbf{y}}$  and let  $\mathbf{Y} = h(\hat{\mathbf{y}})$
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- ▶ Multiple constraints on the parameters needed for having a secure scheme with an efficient signing algorithm
- ▶ The range of the random oracle  $H$  should be large
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- ▶ A public key  $\mathbf{S}$  needs to have exponentially many associated secret keys  $\hat{\mathbf{s}}$ : i.e. the set of secret keys should be much larger than the range of  $h$ 
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- ▶ The rejection probability should be constant
  - ▶  $(1 - \sigma\kappa/\alpha)^{nm} = \Omega(1)$ , hence  $\alpha = \Omega(nm \cdot \sigma\kappa)$
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- ▶ As far as we know, the best attack on Module-SIS does not use the module structure: same attack as regular SIS!
  - ▶ matrix dimension is now  $n \times (nm)$
  - ▶ sorry for the confusing notation!
- ▶ By the previous section, security is achieved for a Euclidean norm bound  $\beta$  such that:

$$\beta \ll \delta_b^{nm} \cdot q^{1/m}$$

with  $\delta_b = 1.0037$  for 128-bit security

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## Concrete parameter choice (I)

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- ▶ To fix idea, set for example  $n = 512$ ,  $\sigma = 1$ . Let's try to set parameters for  $\lambda = 128$ -bit security
- ▶ To get  $\binom{n}{\kappa} \geq 2^{128}$ , we pick  $\kappa = 23$
- ▶ To get an acceptance probability  $\approx 1/e$  (2.7 repetitions per sig. on average), we set  $\alpha = (nm - 1) \cdot (\kappa\sigma) = 23(nm - 1)$
- ▶ This yields  $\beta = 2\kappa\sigma \cdot (nm)^{3/2} = 46(nm)^{3/2}$
- ▶ Moreover, to satisfy  $(2\alpha + 1)^{nm} \geq 2^\lambda \cdot q^n$ , we will pick  $q^{1/m}$  slightly smaller than  $2\alpha + 1 = 3$
- ▶ Use the hardness of Module-SIS to find  $m$

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## Concrete parameter choice (II)

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- ▶ The hardness condition says:

$$\delta_b^{nm} \gg \frac{\beta}{q^{1/m}} \approx \frac{46}{3} (nm)^{3/2}$$

Letting  $d = nm$  and taking logs, we get:

$$d \log \delta_b \gtrsim \frac{3}{2} \log d + \log(46/3)$$

- ▶ Numerically solving for  $d$ , we get  $d \gtrsim 4110$ , hence  $m \geq 9$
- ▶ However, we also need  $92nm = 4(\alpha + \kappa\sigma) < q < 3^m \cdot 2^{-\lambda/n}$ , which imposes  $m \geq 13$
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- ▶ Finally, we select:

$$n = 512$$

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- ▶ Resulting sizes:
  - ▶ sk size: 0.1 kB
  - ▶ vk size: 18 kB
  - ▶ sig. size: 15 kB
  - ▶ repetition rate: 2.72
- ▶ One could choose slightly different trade-offs, but probably no significant improvement possible without changing the scheme



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- ▶ Traditional, “black-box” view of security:
  - ▶ the attacker, Alice, interacts with the signer, Bob
  - ▶ Alice sends Bob messages to sign, only gets the results of Bob’s computation (no other info about the computation is revealed)
  - ▶ based on that, Alice tries to forge new signatures/extract info about Bob’s signing key
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  - ▶ Alice can measure all sorts of emanation from the card as it operates, or mess with it in various ways
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- ▶ **Passive physical attack:** measure the **side-channel leakage** of an implementation of lattice-based signatures, and use it together with a little bit of number theory to recover the entire key
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- ▶ But to break a real-world crypto implementation, no need to play by the rules of that model
- ▶ **Passive physical attack**: measure the **side-channel leakage** of an implementation of lattice-based signatures, and use it together with a little bit of number theory to recover the entire key
  - ▶ specifically, **electromagnetic emanations**
  - ▶ it would also work with power consumption, etc.
- ▶ **Active physical attack**: inject **faults** that tamper with the device during the computation in order to make key recovery possible
  - ▶ voltage spikes, clock glitches, etc.

# Outline

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## Evaluating the security of lattice-based schemes

- A primer on lattices

- Example: the hardness of SIS

- Methodology for setting parameters

## Physical attacks against BLISS

- The BLISS signature scheme

- Fault attack on the Gaussian sampling

- SCA on the rejection sampling

# BLISS: the basics

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- ▶ Possibly the most efficient lattice-based signature proposed so far
- ▶ Introduced by Ducas, Durmus, Lepoint and Lyubashevsky at CRYPTO'13
- ▶ Implementations on various platforms: desktop computers, microcontrollers/smartcards, FPGAs
- ▶ Deployed in the VPN library strongSwan
- ▶ Not a NIST candidate
  - ▶ authors cite concerns regarding side-channel attacks
  - ▶ parameter choice less conservative than most NIST lattice-based candidates

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# BLISS: signing and verification keys

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- ▶ Works in the cyclotomic ring  $R = \mathbb{Z}[\mathbf{x}]/(x^n + 1)$ ,  $n = 512$
- ▶ Computations modulo the prime  $q = 12289$
- ▶ Secret key: random sparse  $\mathbf{s}_1, \mathbf{s}_2 \in R$  with coefficients in  $\{-1, 0, 1\}$
- ▶ Verification key:  $\mathbf{a} = -\mathbf{s}_2/\mathbf{s}_1 \bmod q$ 
  - ▶ restart if  $\mathbf{s}_1$  not invertible

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## BLISS: signature (simplified)

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- 1: **function** SIGN( $\mu, pk = \mathbf{a}, sk = \mathbf{S} = (\mathbf{s}_1, \mathbf{s}_2)$ )
- 2:      $\mathbf{y}_1, \mathbf{y}_2 \leftarrow D_{\mathbb{Z}, \sigma}^n$  ▷ Gaussian sampling
- 3:      $\mathbf{c} \leftarrow H(\mathbf{a} \cdot \mathbf{y}_1 + \mathbf{y}_2, \mu)$  ▷ special hashing
- 4:     choose a random bit  $b$
- 5:      $\mathbf{z}_1 \leftarrow \mathbf{y}_1 + (-1)^b \mathbf{s}_1 \mathbf{c}$
- 6:      $\mathbf{z}_2 \leftarrow \mathbf{y}_2 + (-1)^b \mathbf{s}_2 \mathbf{c}$
- 7:     **continue** with probability  
       $1 / (M \exp(-\|\mathbf{S}\mathbf{c}\|^2 / (2\sigma^2)) \cosh(\langle \mathbf{z}, \mathbf{S}\mathbf{c} \rangle / \sigma^2))$  otherwise **restart**
- 8:      $\mathbf{z}_2^\dagger \leftarrow \text{COMPRESS}(\mathbf{z}_2)$
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## BLISS: verification

---

To check if  $(\mathbf{z}_1, \mathbf{z}_2^\dagger, \mathbf{c})$  is a valid signature:

1. Uncompress  $\mathbf{z}_2^\dagger$  to **essentially** get  $\mathbf{z}_2$
2. Check if  $\mathbf{z}_1, \mathbf{z}_2, \mathbf{c}$  are small enough
3. Compute  $\mathbf{u} = \mathbf{a} \cdot \mathbf{z}_1 + \mathbf{z}_2$ ; it satisfies:

$$\begin{aligned}\mathbf{u} &= \mathbf{a} \cdot (\mathbf{y}_1 + (-1)^b \mathbf{s}_1 \mathbf{c}) + (\mathbf{y}_2 + (-1)^b \mathbf{s}_2 \mathbf{c}) \\ &= (\mathbf{a} \mathbf{y}_1 + \mathbf{y}_2) + (-1)^b (\mathbf{a} \mathbf{s}_1 + \mathbf{s}_2) \mathbf{c} = \mathbf{a} \mathbf{y}_1 + \mathbf{y}_2 \pmod{q}\end{aligned}$$

since  $\mathbf{a} = -\mathbf{s}_2 / \mathbf{s}_1 \pmod{q}$

4. Check whether  $H(\mathbf{u}) \stackrel{?}{=} \mathbf{c}$

Works even with approximate decompression, because  $H$  depends only on the most significant bits of its input

# BLISS: parameters

---

- ▶ Parameters proposed by Ducas et al. for 128-bit security (BLISS-I)
  - ▶  $n = 512$ ,  $q = 12289$
  - ▶  $\delta = 0.3$  (density of  $\mathbf{s}_1, \mathbf{s}_2$ )
  - ▶  $\sigma = 215$  (std. dev. of  $\mathbf{y}_1, \mathbf{y}_2$ )
  - ▶  $\kappa = 23$  (number of 1's in  $\mathbf{c}$ )
- ▶ Correspond to the following sizes:
  - ▶ sk size: 0.25 kB
  - ▶ vk size: 0.9 kB
  - ▶ sig. size: 0.7 kB
  - ▶ repetition rate: 1.6
- ▶ Main sources of improvement compared to the naive scheme:
  - ▶ security of the signing key based on LWE instead of SIS
  - ▶ use of NTRU lattices
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# Attacking $y$

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- ▶ The ring element  $y_1$ , which acts as additive mask in the relation:

$$z_1 \equiv y_1 + (-1)^b s_1 c \pmod{q}$$

is sampled according to a discrete Gaussian

- ▶ Sampling carried out **coefficient by coefficient**
- ▶ Idea of the attack: use fault injection to **abort the sampling early**, so that a faulty signature will be generated with a **low-degree  $y_1$**
- ▶ Can be done by attacking the branching test of the loop (voltage spike, clock variation...), or the contents of the loop counter (lasers, x-rays...)

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## Attack details (I)

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- ▶ So let's say we get a signature generated with  $\mathbf{y}_1$  of degree  $m \ll n$
- ▶ If  $\mathbf{c}$  is invertible (probability around  $(1 - 1/q)^n \approx 96\%$ ), we can compute:

$$\mathbf{v} = \mathbf{c}^{-1} \mathbf{z}_1 \equiv \mathbf{c}^{-1} \mathbf{y}_1 + (-1)^b \mathbf{s}_1 \pmod{q}$$

- ▶ WLOG,  $b = 0$  (equivalent keys)
- ▶ Since  $\mathbf{s}_1$  is very short,  $\mathbf{v}$  very close to the lattice  $L$  generated by  $q\mathbb{Z}^n$  and  $\mathbf{w}_i = \mathbf{c}^{-1} \mathbf{x}^i$ ,  $i = 0, \dots, m$
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## Attack details (II)

- ▶ More precisely, fix a subset  $I \subset \{0, \dots, n-1\}$  of  $\ell$  indices, and let  $\varphi_I: \mathbb{Z}^n \rightarrow \mathbb{Z}^I$  be the obvious projection
- ▶  $\varphi_I(\mathbf{v})$  is close to the lattice generated by  $\varphi_I(\mathbf{w}_i)$  and  $q\mathbb{Z}^I$ , and if  $\ell$  is large enough, the difference should be  $\varphi_I(\mathbf{s}_1)$ .
- ▶ Solve this close vector problem using Babai nearest plane algorithm. Condition on  $\ell$  to recover  $\varphi_I(\mathbf{s}_1)$ :

$$\ell + 1 \gtrsim \frac{m + 2 + \frac{\log \sqrt{\delta_1 + 4\delta_2}}{\log q}}{1 - \frac{\log \sqrt{2\pi e(\delta_1 + 4\delta_2)}}{\log q}}$$

- ▶ For BLISS-I and BLISS-II, this says  $\ell \approx 1.09 \cdot m$
- ▶ In practice: works fine with LLL for  $m \lesssim 60$  and with BKZ with  $m \lesssim 100$
- ▶ Just apply the attack for several choices of  $I$  to recover all of  $\mathbf{s}_1$ , and subsequently  $\mathbf{s}_2$ : full key recovery with one faulty sig.!

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- ▶ More precisely, fix a subset  $I \subset \{0, \dots, n-1\}$  of  $\ell$  indices, and let  $\varphi_I: \mathbb{Z}^n \rightarrow \mathbb{Z}^I$  be the obvious projection
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# Implementation results

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|   |       |       |      |        |        |        |
|---|-------|-------|------|--------|--------|--------|
| Fault after iteration number $m =$          | 5     | 10    | 20   | 40     | 80     | 100    |
| Theoretical minimum dimension $\ell_{\min}$ | 6     | 11    | 22   | 44     | 88     | 110    |
| Dimension $\ell$ in our experiment          | 6     | 12    | 24   | 50     | 110    | 150    |
| Lattice reduction algorithm                 | LLL   | LLL   | LLL  | BKZ-20 | BKZ-25 | BKZ-25 |
| Success probability (%)                     | 99    | 100   | 100  | 100    | 100    | 98     |
| Avg. CPU time to recover $\ell$ coeffs. (s) | 0.005 | 0.022 | 0.23 | 7.3    | 941    | 33655  |
| Avg. CPU time for full key recovery         | 0.5 s | 1 s   | 5 s  | 80 s   | 80 min | 38 h   |

# Outline

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## Evaluating the security of lattice-based schemes

- A primer on lattices

- Example: the hardness of SIS

- Methodology for setting parameters

## Physical attacks against BLISS

- The BLISS signature scheme

- Fault attack on the Gaussian sampling

- SCA on the rejection sampling



# Attack overview

---

- ▶ Attack on the **rejection sampling**
  - ▶ cornerstone of BLISS security/efficiency
- ▶ Straightforward implementation of rejection sampling would be inefficient: use **optimized rejection algorithm**
- ▶ Idea of the optimization: iterated Bernoulli trials on the bits of  $\|\mathbf{Sc}\|^2$
- ▶ Side-channel **leakage**: can read off  $\|\mathbf{Sc}\|^2$  on SPA/SEMA trace!
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# BLISS rejection sampling

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1: function SAMPLEBERNEXP( $x$ )
2:   for  $i = 0$  to  $\ell - 1$  do
3:     if  $x_i = 1$  then
4:       Sample  $a \leftarrow \mathcal{B}_{c_i}$ 
5:       if  $a = 0$  then return 0
6:     end if
7:   end for
8:   return 1
9: end function  $\triangleright x = K - \|\mathbf{Sc}\|^2$ 
```

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1: function SAMPLEBERN-
   COSH( $x$ )
2:   Sample  $a \leftarrow \mathcal{B}_{\exp(-x/f)}$ 
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Sampling algorithms for the distributions  $\mathcal{B}_{\exp(-x/f)}$  and  $\mathcal{B}_{1/\cosh(x/f)}$  ( $c_i = 2^i/f$  precomputed)

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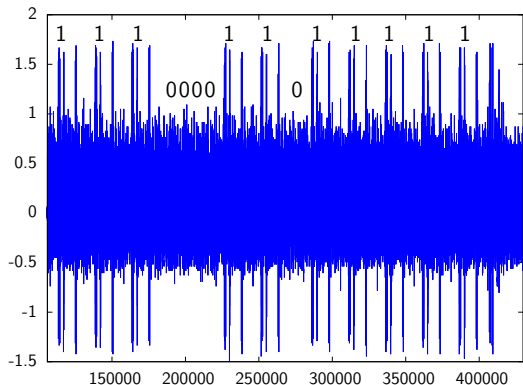
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## Experimental leakage

EMA trace of BLISS rejection sampling on 8-bit AVR for norm  $\|\mathbf{S}\mathbf{c}\|^2 = 14404$ . One reads the value:

$$K - \|\mathbf{S}\mathbf{c}\|^2 = 46539 - 14404 = 32135 = \overline{111110110000111}_2$$



# Exploiting the leakage

---

- ▶ From each trace, get:

$$\|\mathbf{Sc}\|^2 = \|\mathbf{s}_1 \cdot \mathbf{c}\|^2 + \|\mathbf{s}_2 \cdot \mathbf{c}\|^2$$

for known  $\mathbf{c}$ , different each time

- ▶ Linear equation on  $\mathbf{s}_1 \cdot \bar{\mathbf{s}}_1$  and  $\mathbf{s}_2 \cdot \bar{\mathbf{s}}_2$
- ▶ Collect  $\approx 2 \times 256 = 512$  to recover the relative norms  $\mathbf{s}_i \cdot \bar{\mathbf{s}}_i$ 
  - ▶ linear equations are independent w.h.p.
  - ▶ very efficient in practice
  - ▶ collecting 512 EM traces an easy task
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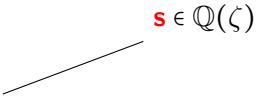
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# Howgrave-Graham–Szydło in a nutshell

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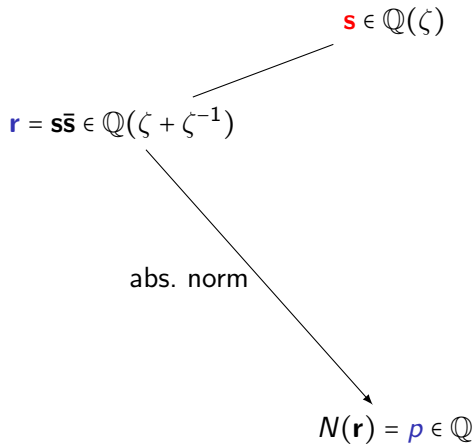
$$\mathbf{r} = \mathbf{s}\bar{\mathbf{s}} \in \mathbb{Q}(\zeta + \zeta^{-1})$$

$\mathbf{s} \in \mathbb{Q}(\zeta)$



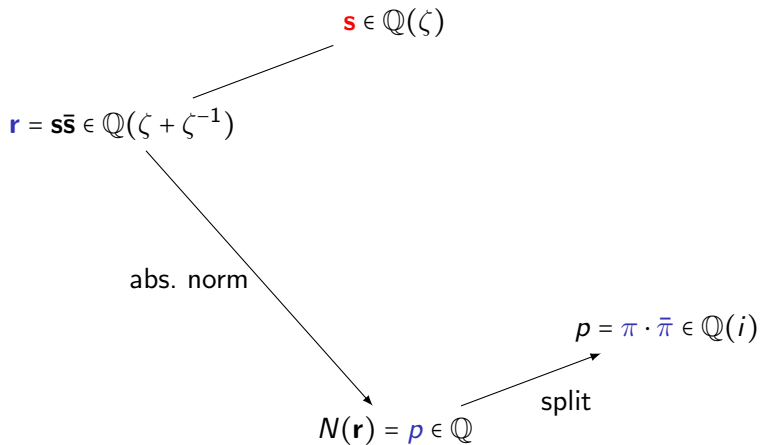
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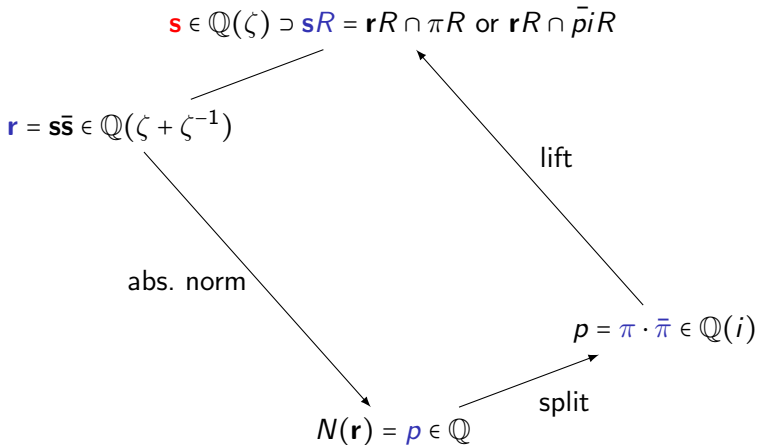
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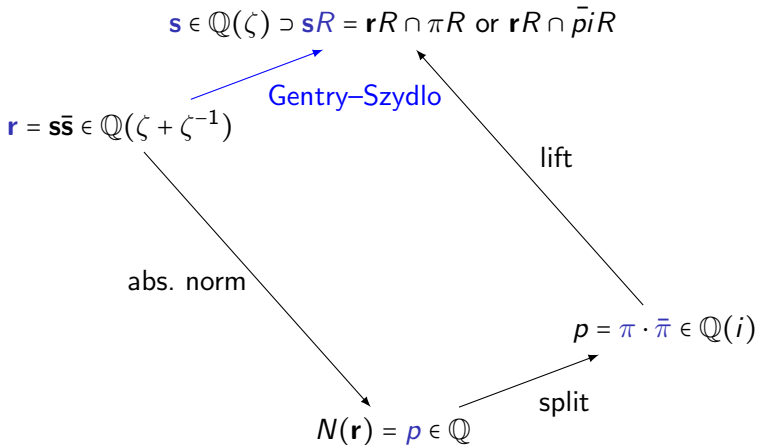




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# Completing the attack

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- ▶ Previous slide: works if absolute norm is prime
- ▶ Generalizes easily if we can factor the absolute norm
- ▶ Then: recover a few candidates for  $s_1$ , up to a root of unity
- ▶ Easy to check correctness
  - ▶ compute the corresponding  $s_2$  as  $a \cdot s_1 \bmod q$
  - ▶ should have coefficients in  $\{-1, 0, 1\}$  and be sparse
- ▶ Multiplying a correct key  $(s_1, s_2)$  by a root of unity results in an equivalent key, so we are done!
- ▶ Attack works for weak keys with factorable absolute norm of  $s_1$  or  $s_2$ 
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## Efficiency of the attack

|              | $n$ | $B = 5$ | $B = 65537$ | $B = 655373$ | $B = 6553733$ |
|--------------|-----|---------|-------------|--------------|---------------|
| BLISS-0      | 256 | 3%      | 3.8%        | 6%           | 6.5%          |
| BLISS-I/II   | 512 | 1.5%    | 2%          | 2.8%         | 3.7%          |
| BLISS-III/IV | 512 | 1%      | 1.75%       | 2%           | 2.5%          |

Experimental density of keys with semi-smooth absolute norm ( $N = N_0 \cdot p$  with  $B$ -smooth  $N_0$ ) for various BLISS parameters

| Field size $n$ | 32               | 64               | 128              | 256              | 512              |
|----------------|------------------|------------------|------------------|------------------|------------------|
| CPU time       | 0.6 s            | 13 s             | 21 min.          | 17h 22 min.      | 38 days          |
| Clock cycles   | $\approx 2^{30}$ | $\approx 2^{35}$ | $\approx 2^{41}$ | $\approx 2^{47}$ | $\approx 2^{53}$ |

Average running time of the attack for various field sizes  $n$

## What about the inner product leakage? (I)

---

- ▶ Recall the rejection sampling probability of BLISS signing:

$$1 / \left( M \exp \left( - \frac{\|\mathbf{Sc}\|^2}{2\sigma^2} \right) \cosh \left( \frac{\langle \mathbf{z}, \mathbf{Sc} \rangle}{\sigma^2} \right) \right),$$

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- ▶ If we know  $(\mathbf{c}, \mathbf{z}_1, \mathbf{z}_2)$ , this gives a *linear* relation on the secret: recover everything from around 1024 signatures without breaking a sweat!

## What about the inner product leakage? (II)

---

- ▶ Problem: signatures do not contain  $\mathbf{z}_2$ , but only a compressed variant  $\mathbf{z}_2^\dagger$ , and the compression is lossy: we only obtain a **noisy** linear system on the secret
- ▶ Our first reaction: this is like Learning With Errors in twice the original dimension, so **probably hopeless**
- ▶ Second thought: **not hopeless at all**. Since there is no modular reduction, we can simply approach the problem with linear least squares
- ▶ Works on 100% of keys, but needs  $\approx 30000$  signatures vs.  $\approx 512$  for Howgrave-Graham–Szydlo

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# Further side-channel leakages in BLISS

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- ▶ Several other vulnerable parts in BLISS
- ▶ Gaussian sampling: use side-channels to recover  $\mathbf{y}_1$ , and solve for  $\mathbf{s}_1$  in  $\mathbf{z}_1 = \mathbf{y}_1 + (-1)^b \mathbf{s}_1 \mathbf{c}$ 
  - ▶ very basic idea of the cache timing attack by Groot Bruinderink et al.
- ▶ Bit flip: if the multiplication by  $(-1)^b$  is not done in constant-time, recover  $b$  with timing side-channels and construct  $(-1)^b \mathbf{z}$ , which is **not** independent of the secret key
  - ▶ full key recovery using pure statistical techniques!
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